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IPC-1SC

User Manual

Version 2.1

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Document change history

<u>Version</u>	<u>Date</u>	<u>Comments</u>
1.0	Sept-30-08	First release
1.1	Oct-10-08	VIP_Demo usage added
2.0	Jun-03-09	Redesign of kernel. New VIP_Demo functions Extra programming information in Appendix
2.1	Nov-23-09	Controller 24 added

Disclaimer

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Hardware and electrical connections given in this manual are for illustration purposes only. Moneyflex Technologies LLC bears no responsibility of any damage or hazard that may cause.

Scope of this manual

This manual is to provide an overall view of the IPC products and IPC-1SC, in particular its architecture and operations. Should you find any part of the manual is missing or mistaken, please revert to us at email tech@moneyflex.net.

There are three more Moneyflex documents user will need before he / she can do the PC programming:

- PG001 Programmer's Guide
- K1 Protocol Specification

Other suggested reading material:

- FTDI driver documents at <http://www.ftdichip.com/FTDocuments.htm>
- NAMA MDB / ICP v3.0 Specification
- Product manual of the respective vending machine VMC

Warning: Do not connect power to device before finish reading this manual.

1.0 INTRODUCTION

The Intelligent Protocol Communicator (IPC) series is a set of products designed to solve many of the connection and interface problems found in nowadays automated payment systems. No matter your monetary validating device utilizes an output format of a Simple Pulse, Dry relay contacts, a Parallel or Binary output, a MEI™ EBDS serial port, an ITL SSP® port, a NAMA® MDB / ICP daisy-chained bus system or the ccTalk bidirectional serial data line, IPC validates them all.

IPC consolidates all the status and events happening in your peripherals and reports them in a systematic way back to your application. It utilizes the efficient *K-I Protocol* for communication between your application and IPC device. This unifies different communication standards found in different peripherals into one easy to learn language.

IPC makes PC based vending machine, timed internet café and POS system work like a champ. With IPC working in your system, you can take all the guess works out of your cash and cashless payment system.

1.1 IPC-1SC FEATURES

- USB 2.0 full speed connectivity
- Industrial standard controller chipset supports OSes such as:
Windows 98, Me, 2K, XP, Vista, Linux, Mac OS 8, 9, X and more
- Serial COM port version is available as an option
- SDKs and Drivers for software developers
- Easy to use Moneyflex developed *KI Protocol*
- A patent pending PC Supervisory System that monitors your PC and OS so that they will not go out of control
- A programmable General Purpose Relay Contact for external device switching
- A NAMA / ICP MDB Slave Cashless Device Simulator.
- 6 general purpose digital input lines and 1 digital output line for signal switching.

1.2 TERMINOLOGY

Below listed the terminologies and their explanation that are widely used in this manual.

MFx	=Short for Moneyflex Technologies LLC.
PC	=Personal computer. An IBM x86 compatible machine.
OS, OSes	=PC operation system, systems.
Device	=IPC itself or a general USB Device.
MCU, MCUs	=Micro-Processor(s) inside the device. Some devices may have multiple MCUs running together in parallel for parallel processing. A single MCU may house multiple Controllers within.
Controller	= An individual working unit that serves a particular function.
Controller ID	= An unique Address ID in Hex format that the Controller is defined to.

User	= User's PC application program. For better readability, this manual adopts a male user gender and uses "he" instead of "it" to represent the program.
K1 Protocol	= MFX developed computer protocol adopted by IPC and other products.
NAMA®	= The National Automatic Merchandising Association
MDB / ICP	= Multi-Drop Bus / Internal Communication Protocol communication standard developed by NAMA for use in vending and food service management industry.
MDB Host	= The MDB bus master where all the MDB commands initiate. Also known as the Vending Machine Controller (VMC).
MDB Slave	= Any MDB peripheral devices that talk to VMC in response to a VMC command.
MDB Power	= The voltage and current requirements of a MDB peripheral.
ms	= millisecond(s). 1/1000 th of a second.
USB-IF	= Universal Serial Bus Implementer Forum. www.usb.org

1.3 BACKGROUND OF IPC-1 & IPC-1SC

MDB / ICP is a communication standard widely adopted by vending machine manufacturers for connection among bill acceptor, coin changer, card reader, etc to the host system (VMC). MDB communication employs a 11-bit serial byte format. The Mode bit being the 9th bit (MSB) of the byte dictates the direction of the message. This unique arrangement gives PC based serial ports a great challenge to handle properly. Plus the 5ms response time requirement almost throws away all non-RTOS systems.

In view of this, MFX developed the IPC-1 device to relief the above difficulties. The device gives user an alternative way to work with MDB system. User can access to virtually all available MDB machines in the market. There are two variants of IPC-1 device:

IPC-1, a MDB Host System

This model has a MDB Host port that is intended to connect to other MDB peripherals (slaves) such as a bill acceptor and/or coin mechanism. All MDB commands / requests originate from IPC-1. In another words, IPC-1 is a VMC replacement system that user can develop his own VMC control software on a PC. IPC-1 is a MDB host to slave peripherals.

IPC-1SC, a MDB Slave - Cashless Device Simulator

This model shares same hardware as IPC-1 and loaded with a different firmware. *Cable WB02EB0 "MDB gender change and inline signal conversion harness" must be used together.* This product is designed to simulate a MDB cashless device in peripheral mode and communicate with a VMC as a slave device.

On first use, user is required to setup a currency code, monetary scale & decimal point and other configurations per his application. All information is stored in the device non-volatile rewriteable memory (eprom). Once setup is done, IPC-1SC will communicate with a vending machine VMC as a Level 01 cashless device.

The advantage of using IPC-1SC is that user can separate his cashless payment system from the vending machine VMC system. In this way, user can run the cashless payment system on a PC using his favorable cashless processing method (e.g. credit card processor or transaction agency). After payment is confirmed by the processor, user just feed the approval information to IPC-1SC and transaction will be taken in the VMC system. IPC-1SC greatly reduces the complexity of implementation of cashless payment on a vending machine.

In other words, IPC-1SC is a gateway between a traditional vending machine and a PC cashless payment system.

WB02EB0, MDB connector gender change and inline signal conversion harness for IPC-1SC

This cable is designed to be used with IPC-1SC to convert MDB Host port into a MDB Slave port and transmit power to the device.

2.0 ARCHITECTURE

An IPC consists of one or more CPUs working together, called the MCUs to achieve parallel processing power. Each MCU has a number of different Controllers built into it. The Controller is the working unit that user is dealing with. When user is *talking* to IPC, he is actually *talking* to an individual Controller by using the *K1 Protocol*. The protocol enables user to specify which Controller the message is directed to. Only the intended Controller with a correct ID number will reply to the request. On top of that, there is a set of global commands that all Controllers will response to.

Each Controller has its own firmware known as the kernel. The kernel version can be retrieved by user at anytime in his application. By checking the kernel version, user can know the updated information about that particular Controller.

The USB controller used in IPC is a USB 2.0 full speed chipset conforms to USB 2.0 standard set by USB-IF. Its main function is to inter-connect all MCUs reside within the device and distribute user commands to/from each Controllers. A Serial COM port version is also available upon request.

2.1 KERNEL UPGRADE

Controllers' kernel is flash ROM based. Occasionally MFX will release a new kernel version for a particular controller for newer features. This kind of upgrade can only be conducted at MFX appointed service site. Any attempt to tamper with the kernel program will lead to unit malfunction and void all warranties.

2.2 PC INSTALLATION

The procedure of a PC OS (eg. Windows) registers a USB device and gets it ready for use is called Enumeration. When a USB device plugs in to a USB port, OS receives the Vendor ID (VID) and Product ID (PID) from the device. By sorting out these two IDs, OS loads the correct driver files (*.inf) / system files (*.sys) / dynamic link library files (*.dll) / etc... The device is then assigned with a HandleID. Application program can uses this HandleID to access the device.

Warning: Always use MFX provided device drivers for correct operation. Failure to do so will result in installation failure and/or OS crashing.

Visit website www.moneyflex.net for latest driver options.

Upon successful enumeration, IPC is recognized as a Universal Serial Bus Controller.



2.3 CODE DEVELOPMENT

For complete programming details, please refer to *PG001 Programmer Guide*. Here are some examples of *K1 Protocol*.

- **DEVICE RESET, Global command**
This command resets all Controllers, including PC Supervisor within the Device. All setup parameters will need to re-install after this command.
- **ADDRESS CLASH, Global command**
This command requests all Controllers within the Device to show their existence by replying with their respective Controller ID. In order to avoid multiple Controllers sending their ID at the same time, IPC adopts a timing scheme for this. The elapse time of each Controller to send its ID is based on its ID value multiplied by 5ms time. For instance, a Controller with Controller ID 10 hex (16 dec) will reply a '10H' at 16 x 5ms, that is 80ms.
- **GLOBAL SUSPEND, Global command**
This command puts most Controllers within the Device to stop their operations and enter into suspend mode. Depending on the nature of the Controller, some Controllers will turn off the attached peripheral or some will finish the current event before entering into suspend mode. Refer to the respective Controller for details.
- **USER SUSPEND, Controller command**

This command puts the respective Controller into suspend condition. Depending on the nature of the Controller, some Controllers will turn off the attached peripheral or will finish with the current operation before entering into suspend mode. Refer to the respective Controller for details.

3.0 CONTROLLERS OVERVIEW

IPC-1SC has the following Controllers built in:

[Controller ID]	[Functions]
09 (hex)	PC Supervisor / General Purpose Relay Contact
15 (hex)	MDB Slave – Cashless Device Simulator
24 (hex)	General Purpose I/O port GPIO #5: 6 digital inputs and 1 digital output.

3.1 Controller 09 (hex), PC Supervisor / General Purpose Relay Switch

3.1.1 Configured as a PC Supervisor

PC technology has evolved to an era that its unprecedented computing power and multi tasking ability are useful in many critical and non-critical applications. Countless remote systems have been deployed in unsupervised areas to run 24/7 unattended for a prolong period of time. It is not hard to realize that system stability is the key concern. ATM terminals, pay-to-surf internet booths, electronic payment kiosks are just a few examples of PC based systems. If these systems have more than desired down time due to OS instability or the application is not to perfection, the purposes of the system are compromised.

The PC Supervisor Controller is a patent pending design (at print time) to safeguard of this irrational moment to free your PC from going wild. Once the Controller detects a system hung up situation it will send in a *hard reset* to your PC to reset it to its original state. This practically reduces down time to minimum and saves up a lot of service expenses.

The work principle of the PC Supervisor is similar to a watchdog timer to govern the PC ping time. Once setup, the PC must continue to ping the Controller within the programmed time interval. Otherwise it is considered as a PC failure. The Controller will then send a reset signal to the PC down to the hardware (on motherboard) level. During the reset period, the Controller will keep monitoring the amount of time required for the PC / OS to reboot and resume normal operations. If the reboot time is longer than expected, it is considered as a reboot failure. Another reset sequence will follow.

PC Supervisor has the following parameters to setup:

[WatchDog Timer]

The maximum time interval between ping without causing a PC reset. 5 minutes may be a reasonable value to start with. Some PC applications will hold up CPU for several minutes before releasing it to other applications. Do not put too stringent timing at here to avoid false PC reset.

[Reboot Timer]

The maximum time interval between PC reset to PC restart, OS loading and finally to application resume running. This timer stops once the normal ping resumes. If this timer expires, a PC reset will happen. This is to safeguard of repeated reboot failure. 20 minutes may be a suitable value to start with.

[Reset Hold Time]

The hold time of the RESET signal . The built-in relay actuates a hard reset to the PC motherboard. 2 seconds is a nominal time of such a reset action.

Once the Controller is setup, it runs forever until a “Disable” setup or a “Global Reset” command is received. No other operation will stop the timer. This Controller does not stop on Global Suspend and no User Suspend is available.

3.1.2 Configured as a General Purpose Relay contact

Warning: Do not use Relay function when Controller is configured as a PC Supervisor

This controller provides a pair of a dry relay contact capable to switch small signal voltage up to 24VDC 2A. This is particular useful in application to control an external device having a separate (isolated) power source.

3.2 Controller 15 (hex), MDB Slave – Cashless Device Simulator

3.2.1 User Programmable Area

On first use of a new IPC-1SC, user is required to program the device with below information using either MFX provided VIP Demo Program 2.6 or above or user self developed program. All information is stored in device rewriteable non-volatile memory. Data write endurance is 1,000,000 cycles and data retention is longer than 40 years.

[DEVICE CONFIG]

Device Address. VMC supports 2 cashless devices.
User can select between device address 0x10 and 0x60. The presence of second address is to allow VMC to differentiate two unique forms of cashless

devices coexist in a vending system. At press time, IPC-1SC supports device address at 0x10 only.

Country / Currency Code – packed BCD.

The packed BCD country / currency code can be set in two different forms depending on the value of the leftmost BCD digit.

If the leftmost digit is a 0, the International Telephone Code is used.

For example, the USA code is 0x0001.

If the leftmost digit is a 1, the latest version of the ISO 4217 numeric currency code is used. For example, the code for US dollar is 0x1840 and for Euro is 0x1978. Use 0xFFFF for unknown country.

Scale Factor. The multiplier used to scale all monetary values transferred between VMC and IPC-1SC.

Decimal Places. The number of decimal places used to communicate monetary values between VMC and IPC-1SC.

All pricing information sent between VMC and IPC-1SC is scaled using the scale factor and decimal places. This corresponds to :

$$[\text{Actual Price}] = P \cdot X \cdot 10^{-Y}$$

where P is the scaled value send in the price bytes, and X is the scale factor, and Y is the number of decimal places. For example if there are 2 decimal places and the scale factor is 5, then a scaled price of 7 will mean an actual of 0.35.

Application Maximum Response Time – seconds.

The maximum length of time IPC-1SC will require to provide a response to any command from VMC. Default is 0x05. **Do not change this without thorough understanding of the VMC system.**

Miscellaneous Options. Default is 0x00. **Do not change this.**

[DEVICE ID]

Serial Number. User selected serial number in ASCII format. Fixed length to 12 characters. Formatting (leading and/or trailing blanks) is the responsibility of user.

Software Version. User selected software version in packed BCD format. Fixed length to 2 bytes. For example, software version 0120 is 0x01 0x20.

3.2.2 Operation

At this moment, IPC-1SC simulates Cashless Device Feature Level 1 only.

IPC-1SC may be viewed as a state machine with the following states:

- 1) RESET
- 2) DISABLED
- 3) ENABLED
- 4) SESSION IDLE
- 5) VEND

[RESET]

On VMC system power up, IPC-1SC responds to VMC poll at address 0x10 or 0x60 (depends on user setting). VMC and IPC-1SC information exchange occurs.

[DISABLED]

IPC-1SC automatically enters this state from the RESET state when it has received setup information from VMC. User should disable his cashless payment application on his PC.

Setup information includes:

- VMC configuration: Machine display number of Columns and number of Rows and display format.
- VMC ID: Manufacturer Code, by EVA-DTS definitions.
Machine serial number, model number and software version.
- VMC Max / Min Prices: Maximum and minimum *scaled* price.

[ENABLED]

In this state, IPC-1SC is ready to receive payment information from user. IPC-1SC will remain in this state until

- a payment request is received from user (when it will enter the SESSION IDLE state),
- a “DISABLE” command from VMC (when it will return to DISABLED state),
- a “RESET” command is received (when it will enter the RESET state).

[SESSION IDLE]

When a new payment is required, user needs to send a “BEGIN SESSION” request to IPC-1SC to enter this state. This indicates that IPC-1SC and user is available for vending activities. A “VEND” command from VMC will cause IPC-1SC to leave the SESSION IDLE state and enter the VEND state when products are selected and purchased.

Exceptions are when

- User sends a VEND DENIED or SESSION CANCEL message to stop a transaction due to invalid payment or insufficient fund from patron.
- Patron uses the Cancel button on vending machine to terminate a transaction and VMC sends a SESSION COMPLETE command to IPC-1SC.

- Patron uses the Reject button on coin mechanism to terminate a transaction and VMC sends a SESSION COMPLETE command to IPC-1SC.

These exceptions will cause VMC to end the [SESSION IDLE] state with a SESSION COMPLETE command and returns to either [ENABLED] or [DISABLED] status.

[VEND]

This state is entered from the SESSION IDLE state upon reception of a VEND REQUEST command from VMC. If the vend process is obstructed in any way that the desired product is not delivered to patron, VMC will send a VEND FAILURE command to IPC-1SC and followed by a SESSION COMPLETE command. User must reply with a REFUND COMPLETE or a MALFUNCTION ERROR message based on the refund condition of user's cashless payment system.

A complete list of commands / responses is listed in Appendix.

3.2.3 Auto Response and Event Polling

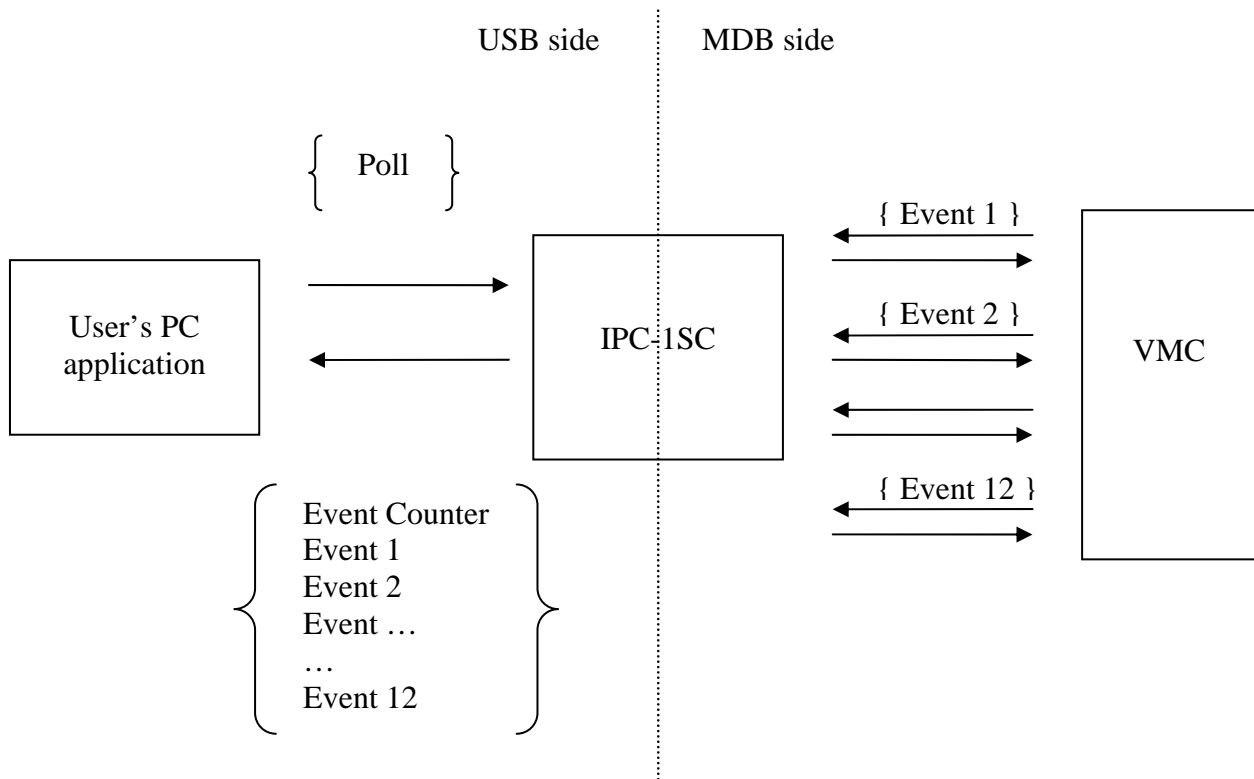
IPC-1SC is built with an auto response system to answer to certain VMC commands. These commands are transparent to user except for first time use setup. Refer to Section 3.2.1. IPC-1SC responds to VMC commands automatically and diverts important messages to user in an event history format. Thus user is set free to the stringent communication requirement set by the MDB standard.

Important VMC commands or state change messages are delivered to user by an Event Poll system. User should poll IPC-1SC for an event history at a moderate rate (e.g. every 100ms) to keep up with the events / state of the vending machine.

Event Poll system consists of a user poll command, a reply from IPC-1SC with an event counter and 12 event / state history records.

Some events are for information only, while some events are commands that user must answer. Refer to Appendix and K1 Protocol specification Controller 15 for more information.

Note: A reset caused by VMC will not clear Event History. This preserves an event history to user.



3.4 Controller 24 (hex)

This Controller provides 6 digital inputs divided into 2 bands. Input #1, #2, #3 belong to the Lower Band; Input #4, #5, #6 belong to the Upper Band. This arrangement provides user a faster data retrieval time than fetching all 6 inputs at once.

This Controller also features a digital output for signal switching.

[Digital Inputs]

Each inputs are Active Low logic and are internally tied to 5V via a 10K resistor. They are also diode protected by device power rails. Input voltage < 3.5V (Logic=0) will set active state (bit=1). A voltage > 4.5V or a floating input (Logic=1) will give an inactive state (bit=0). Each input report is a rolling record of the past 1.60seconds. That means, any event happened in the past 1.60seconds would be logged and reported in a subsequent data retrieval command. Events happened longer than 1.60seconds and have not been reported will be discarded.

With this history reporting manner, user can easily monitor a fast changing digital signal at a much moderate rate of data retrieval. Applications like selection buttons, mechanical / optical switches or sensor inputs are made handy. Once data is retrieved, the event records are flushed.

Each input lines are sampled at every 25ms and 2 consecutive samples give one record (bit). Thus each record equals 50ms. Both 25ms-period samples must be active (Logic=0) in order to set a record active (bit=1). When both or either samples are inactive (Logic=1), the record is set inactive (bit=0). A quick computation of 1.60seconds = 50ms x 32bits. In another words, every input has 4 bytes of data to represent a history of 1.60seconds.

Record period = 1.60s; Record rate = every 50ms; Sampling rate = 25ms (debounce period = 50ms)

In a user data retrieval command, Lower Band will report Input #1, Input #2 and Input #3. Total of 12 bytes of event data.

In a user data retrieval command, Upper Band will report Input #4, Input #5 and Input #6. Total of 12 bytes of event data.

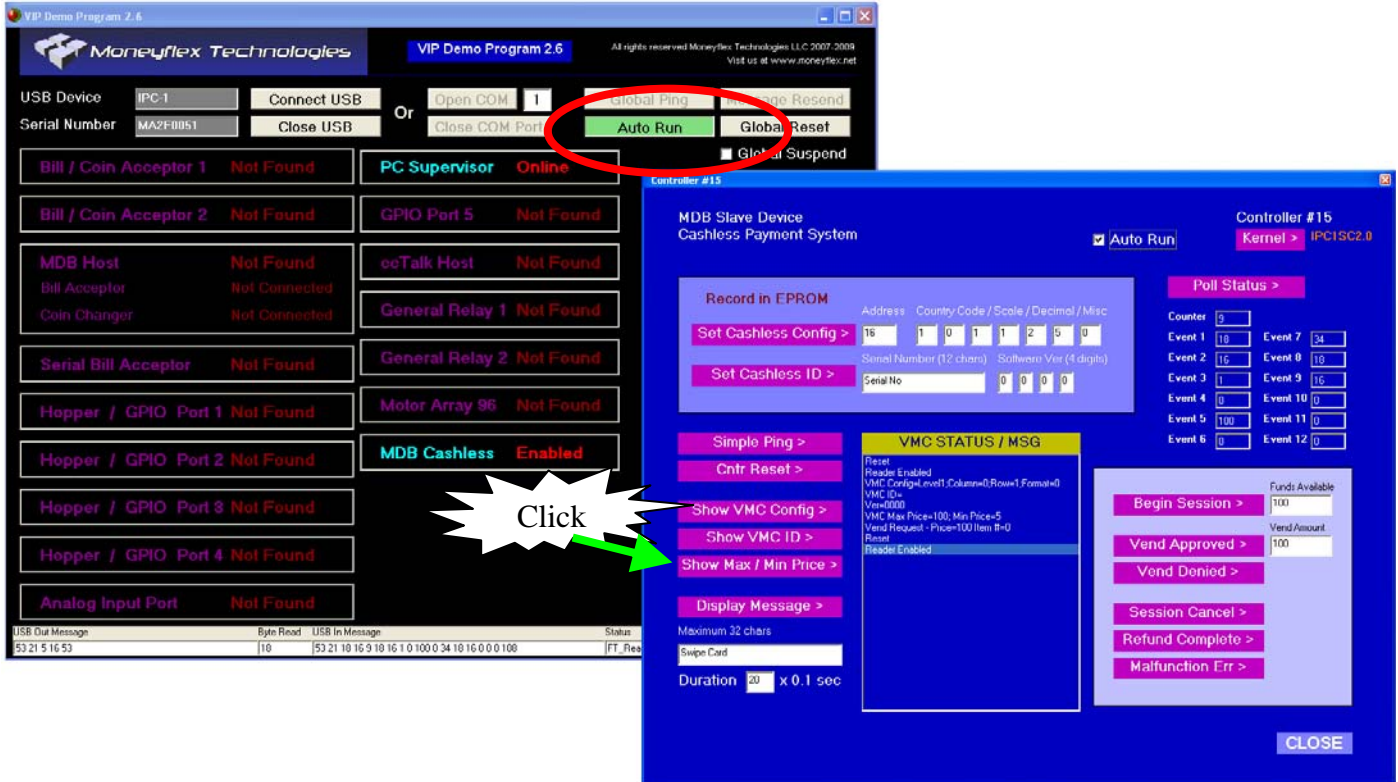
[Digital Output]

This output has a 10K ohm pull up resistor to internal 5V and a diode protection to device power rails. It is controlled by a switching transistor capable of sinking 50mA current. General latency is about 10ms. Max voltage = 40VDC or power positive, whichever lower.

This output line should only be used for signal switching only.

Refer to Hardware section for connection details.

4.0 VIP Demo Program illustration



In VIP Demo Program 2.6 or greater, MDB Cashless Device Simulator is added for Controller 0x15.

Use **“Connect USB”** to open a device handle to IPC-1SC.

Use **“Scan Device”** to show available Controllers in device.

Use **“Auto Run”** to start auto polling function.

Click on **“MDB Cashless”** box to open the Controller feature box.

*For a new device, use **“Set Cashless Config >”** and **“Set Cashless ID >”** to program user data.*

Record in EPROM

Address Country Code / Scale / Decimal / Misc

Set Cashless Config >

Serial Number (12 chars) Software Ver (4 digits)

Set Cashless ID > Serial No

Refer to Section 3.2.1 for programming information.

Use “**Cntr Reset**” to reset device and cause VMC to retrieve new Cashless Config and ID.

Use “**Show VMC Config >**” to show below VMC configurations:

- VMC Feature Level
01 = VMC is not capable or will not perform advanced features.
- Columns on Display
The number of columns on machine display. 00= display not available to user
- Rows on Display
The number of rows on machine display.
- Display information – xxxx xyyy
xxxxx = Unused
yyy = Display Type
000 = Numbers, upper case letters, blank and decimal point.
001 = Full ASCII
010-111 = Unassigned

Use “**Show VMC ID >**” to show below VMC identify:

3 bytes to represent	Manufacturer Code – ASCII
12 bytes to represent	VMC serial number – ASCII
12 bytes to represent	VMC model number – ASCII
2 bytes to represent	VMC software version – packed BCD

Use “**Show Max / Min Price >**” to show VMC maximum and minimum set price.

Use “**Begin Session >**” to initiate a new payment session. This command notifies VMC to allow patron to make a selection, but do not dispense product until funds are approved.

Funds Available is a scaled value represents

- Lesser of the patron’s payment media or account balance or 0xFFFFE units.
- Not yet determined – 0xFFFF.

After patron makes a selection, VMC will send a **Vend Request**, a scaled **Vend Price** and an **Item Number** to IPC-1SC. **VMC STATUS / MSG** box will show **Vend Request – Price=100 Item #=0** where Price is a scaled vend price of the selected product.
where Item # is the item number of the selected product. This number is defined by VMC manufacturer, and set to 0xFFFF for undefined or not implemented.

Use “**Vend Approved >**” with correct **Vend Amount** to instruct VMC to dispense the selected product. **Vend Amount** is a scaled amount deducted from the patron’s payment media or account. This may not match the amount specified in the **Vend Request** command; it may be surcharged or discounted. 0xFFFF means an electronic token was used.

Note: User must use **Vend Amount** to update the credit on the screen. User must fill this field with used amount for transaction.

Use “**Vend Denied >**” when payment is denied. Do not dispense any products.

Use “**Session Cancel >**” to request VMC to cancel the session. This command is sent whenever payment media is removed or a request for removal by patron (e.g. if a return button on vending machine is pressed).

In a **Vend Failure** condition, user must send either a **Refund Complete** or a **Malfunction** message to device to complete

Use “**Refund Complete >**” to send a **Refund Complete** message to VMC.

Use “**Malfunction Err >**” to send a **Malfunction** message and an **Error Code** to VMC.

Error Code – xxxx yyyy

xxxx	error types
0000:	Payment media Error1
0001:	Invalid Payment media1
0010:	Tamper Error1
0011:	Manufacturer Defined Error1
0100:	Communications Error2
0101:	Reader Requires Service2
0110:	Unassigned2
0111:	Manufacturer Defined Error2
1000:	Reader Failure3
1001:	Communications Error3
1010:	Payment media Jammed3
1011:	Manufacturer Defined Error
1100:	Refund error – internal reader credit lost
1101-1111:	Unassigned

1= Transient error – Send once

2= Non-Transient error – Send on every Poll to VMC until cleared. Device still functional.

3= Non-Transient error – Send on every Poll to VMC until cleared. Device not presently functional.

yyyy= Manufacturer defined subcode. Refers to VMC user manual for details.

Use “**Display Message >**” to request a user message to be put on machine display.

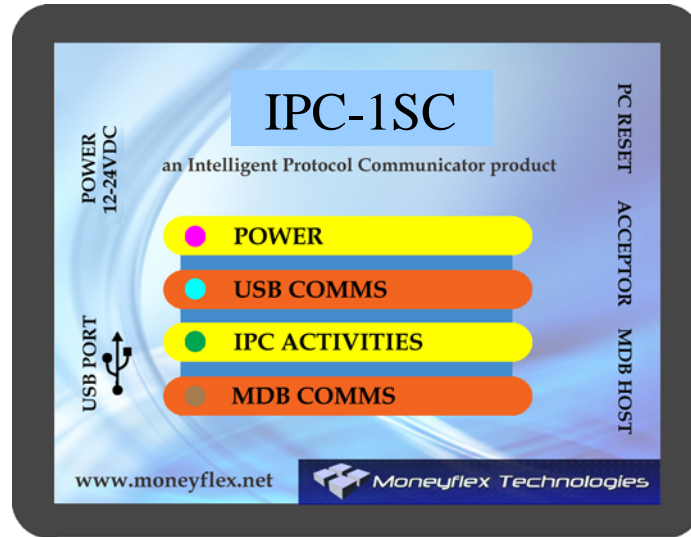
Message – ASCII characters. Formatting (leading and/or trailing blanks) is the responsibility of user. The number of bytes must equal the product of Columns and Rows up to a maximum of 32 characters in “**Show VMC Config >**” command section.

Duration = Display time in 0.1 second units.

Note: There is no guarantee user message will be displayed on machine screen for the specified amount of Display time. Either VMC or user may overwrite the message before the time has expired.

5.0 HARDWARE

An outlook of IPC-1SC device box.



5.1 LED Patterns

IPC provides 4 status LEDs for user to diagnose with his system. They are the:

[POWER]	Turns on when device connects to power
[USB COMMS]	Blinks when USB activities TX and RX are undergoing
[IPC ACTIVITIES]	Quick flashes when device sends or receives a Cashless device related command on its MDB port Momentarily on when Reset Supervisory system is resetting PC Flashes @ 1Hz when Reboot Timer is ticking
[MDB COMMS]	Flashes when MDB TX and RX are undergoing

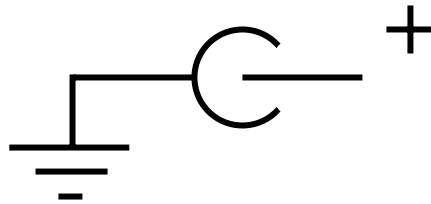
5.2 Electrical Hookups

Warning: Do not connect power to device before reading this section.

IPC-1SC has a POWER PORT, USB PORT, MDB HOST PORT, PC RESET PORT and ACCEPTOR (GPIO) PORT.



5.3 POWER PORT 12-34VDC



Warning: Do not connect power to this port when device is connected to MDB bus. Otherwise, severe damage may result in the device, VMC and the power source.

This port is a center positive power plug with a 2.1mm center pin.

It is used during bench test when IPC-1SC is NOT connecting to MDB bus.

When device is connected to MDB bus, power is provided through the MDB port.

5.4 USB PORT

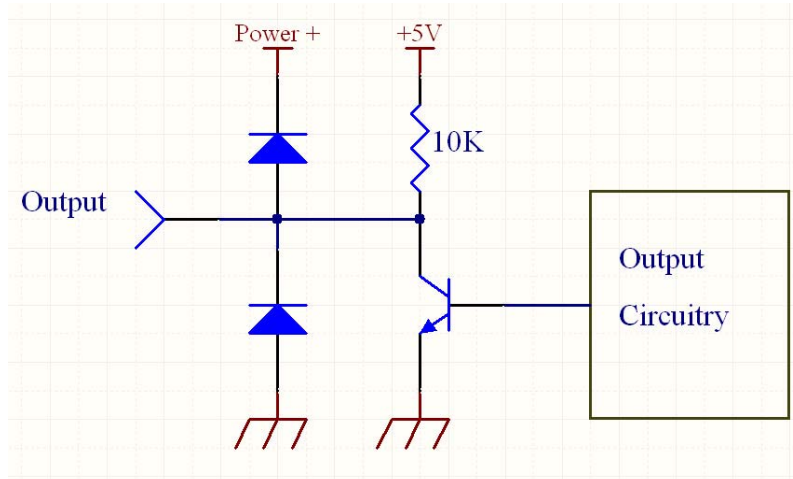
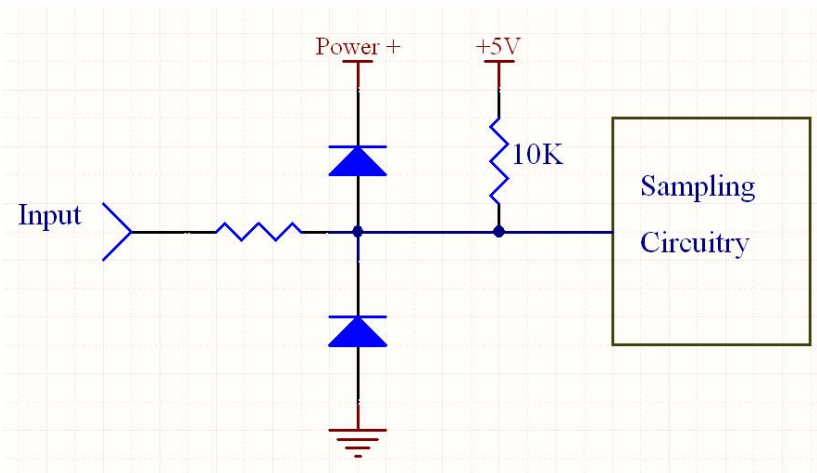
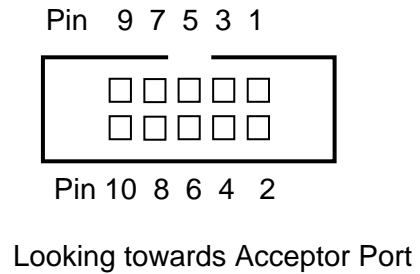
This is a USB 2.0, type B full speed port. Connects this port to a PC root hub or a USB hub. Use only USB 2.0 capable cable. For less noise connection, always connects to PC root hub found on the back of PC (direct to motherboard).

5.5 ACCEPTOR (GPIO) PORT

This port has 6 TTL inputs and 1 transistor output.

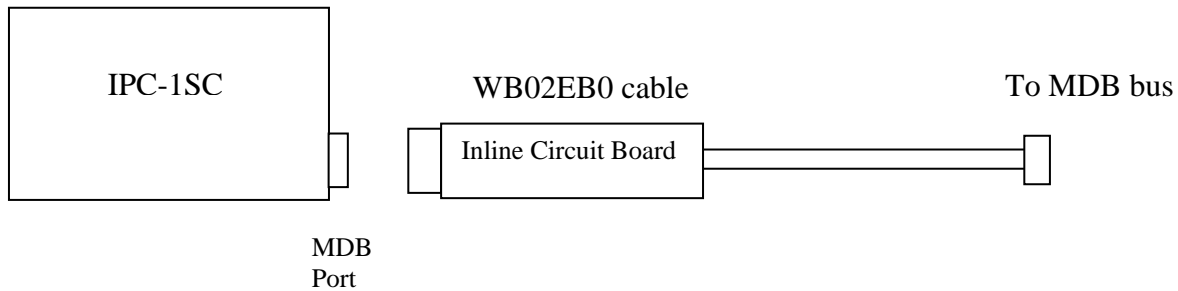
Connector Pin-out:

- Pin 1 – Ground
- Pin 2 – MDB Power Positive
- Pin 3 – Input #5
- Pin 4 – Input #6
- Pin 5 – N/A
- Pin 6 – Output
- Pin 7 – Input #1
- Pin 8 – Input #2
- Pin 9 – Input #3
- Pin 10 – Input #4



5.6 MDB PORT

Connect cable WB02EB0 (MDB gender change and inline signal conversion harness) to this port to set the IPC-1SC into a MDB Slave device.

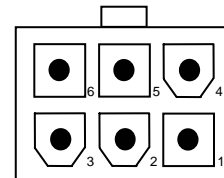


Note: *WB02EB0 inline signal conversion harness must be installed with Inline Circuit board at IPC-1SC MDB port side. Fail to do this may result in severe damage to IPC-1SC and MDB system.*

The MDB bus (wire) consists of power lines and signal lines. Power is supplied from VMC to peripherals. Voltage ranges from 18VDC to 34VDC. In some unregulated host system, it may reach as high as 42V. Signal lines consist of Transmit (TXD), Receive (RXD) and Signal GND.

Connector Pin-out:

- Line 1 - DC Positive
- Line 2 - DC Power Return
- Line 3 - N/C
- Line 4 - VMC Receive
- Line 5 - VMC Transmit
- Line 6 - Communications Common



Looking toward MDB port

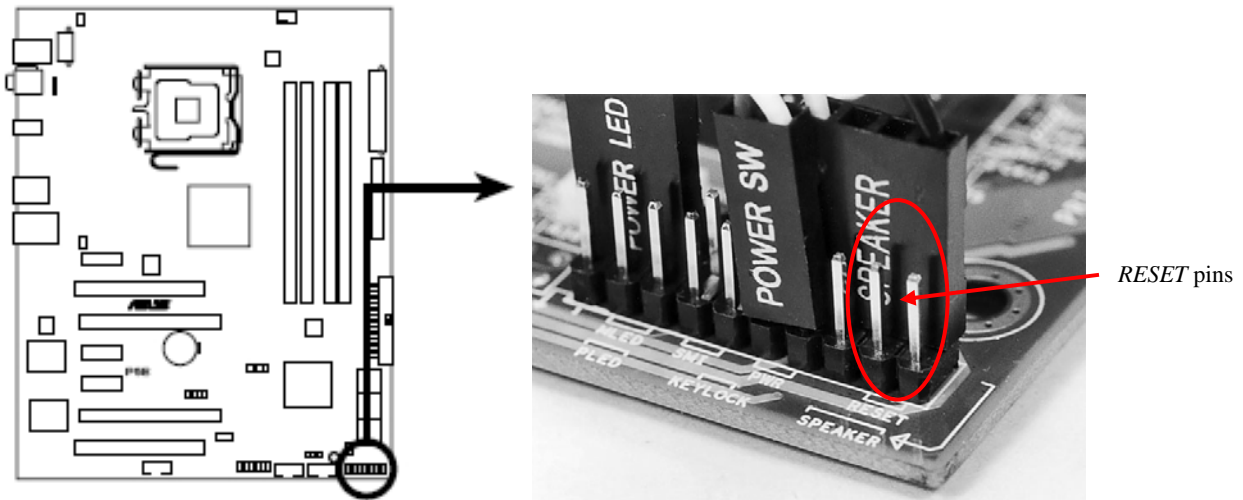
5.7 PC RESET PORT

Molex P/N: 70553-0001; Mated with Molex P/N: 50-57-9402

This port provides a pair of relay contacts for PC Supervisory operation.

1. Use Moneyflex cable P/N: WA01BA0 (PC Reset Cable) to connect this port to user's PC motherboard *RESET* pins
2. and to *RESET* button leads of the computer case.

Below diagrams are for illustration only. Different PC motherboard manufacturers may have different location for *RESET* pin headers. Refer to your motherboard manual for details.



5.8 GENERAL PURPOSE RELAY CONTACTS

Molex P/N: 70553-0001; Mated with Molex P/N: 50-57-9402

When PC Supervisory function is not used, the PC RESET PORT can be used for general relay function.

Relay contacts are capable of 24VDC 1 AMP switching.

6.0 CE Declaration of Conformity

We certify that this product complies with the requirements of the EC Council Directive on electromagnetic compatibility 2004/108/EC

Applicable Standards with amendments:

EN55022: 2006

EN55024: 1998 +A1: 2001 +A2: 2003

EN61000-3-2: 2006

EN61000-3-3: 1995 +A1: 2001 +A2: 2005

Electrostatic Discharge Precaution:

The normal function of the device may be disrupted by a strong electromagnetic interference. If so, simply reset the device by cycling the power. Normal operation should be resumed. If in such a case that the function could not be resumed, relocate the device to another ESD-safe location.

APPENDIX

Table of MDB commands to IPC-1SC responses and corresponding messages diverted to user. User is required to feed certain information to IPC-1SC in order to complete VMC commands.

Bold= message originator

MDB communication		USB (or COM) communication	
VMC Command	IPC-1SC Response	Event Poll	User Input
Setup/Config Data	Cashless Config Data		
Request ID	Cashless ID		
Reset		Reset	
Poll	Reset		
Reader Disable		Reader Disabled	
Reader Enable		Reader Enabled	
Reader Cancel	Cancelled	Reader Cancelled	
Poll	Begin Session		Begin Session
Poll	Session Cancel		Session Cancel
Vend Request		Vend Request	
	Vend Denied		Vend Denied

Vend Request		Vend Request	
	Vend Approved		Vend Approved
Vend Success		Vend Success	

Vend Request		Vend Request	
	Vend Approved		Vend Approved
Vend Failure		Vend Failure	
	Refund Complete		Refund Complete

Vend Request		Vend Request	
	Vend Approved		Vend Approved
Vend Failure		Vend Failure	
	Malfunction Error		Malfunction Error

Vend Request		Vend Request	
Vend Cancel		Vend Cancelled	

Session Complete	End Session	Session Complete	
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